



Kilkenny LGFA – Competition Rules - 2022

Discussed, amended and approved at Competition Structures County Board Meeting on Monday 14th March 2022 at 8pm, Final amendments approved at County Board Meetings 21.03.2022 and 25.04.2022.

Once signed off by the County Board the adopted rules will not be deviated from.

Fixture dates

1. Games to be played by play by dates.
2. Games can be changed to a date before the play date providing both clubs agree. The fixtures committee should be informed of the new date 2 days prior to the match.
3. Games may be changed to a date within 7 days after the play by date providing both clubs agree and inform the fixtures committee before the original play by date and it has been agreed by the fixtures committee so that any re-fixture does not clash with any other competitions with regard to LGFA rule 298.
4. If one club has made a number of attempts to arrange a fixture without success then they can inform fixtures of the situation and the fixtures committee will endeavour to get a date agreed with both clubs not later than two weeks before league playoffs/finals. If a fixture date does not get agreed then the Executive committee of the county board will recommend to the County Board that:
 - a. in the case of league match, the league points be awarded, to the club that had repeatedly attempted to set the fixture. With a score of 0-0 recorded as the score for the game.
 - b. In the case of a championship match the match be awarded, to the club that had repeatedly attempted to set the fixture.
5. The latest date for playing league games is 2 weeks before league playoff/final dates. Any games not played 2 weeks before league playoff/final dates will be deemed cancelled and Fixtures committee will award both teams with zero points and no score given to both teams.
6. Where a walkover is given, a reasonable explanation will be required to be provided at the next County Board Executive meeting by the club chairperson.
7. A team giving a walk-over may be subject to a fine of €40, as recommended by the County Board Executive.

Referee

8. The home team must organise a neutral referee and inform the fixtures committee 2 days prior to match being played.
9. Referees to be drawn from the approved County Board and LGFA lists only.
10. Referee fees are €40 for grades up to and including minor and €40 for Adult each club to pay half of the relevant fee (except where there an admission fee has been charged for entry to a game, in which case the referee is paid from same).
11. Two copies of team sheets should be given to the referee before each game.

Results

12. The home team is responsible for communicating the result to the fixtures committee within 24 hours of the game.

Final League Standings

13. Three points are awarded for a win and one point for a draw.
14. In the event of two teams finishing level on league points then their head to head result will be taken into account with the winner of that game ranked higher. If head to head result was a draw then the team with lowest score aggregate conceded will rank higher. If the aggregate conceded is level then play a playoff will take place.
15. In the event of three teams finish level on points then the team with lowest score aggregate conceded will rank higher. If score aggregate conceded is level then playoff(s) will take place.
16. In a league competition where score difference is needed to determine the final positions and a team (Team A) involved in that competition did not fulfil all games then:
If one or more of the teams that are level on points received a walkover from Team A then match scores for the games involving Team A will be ignored and registered as zero when calculating score difference.
If all of the teams finishing level on points had played Team A then the scores in the games will be used to calculate score difference.

Second Teams

17. Clubs with a second team in the league must nominate 13 players who will only be permitted to play with their first team. Players not named on the first 13 can play with first and second teams for the League.
For championship a club can regrade up to 5 players from the first team to play with their second team, names of these players must be provided to the Fixtures Committee before the championship starts. If they play all or part of a championship game with the first team then they can no longer play with the second team.
A club with a second team in the championship must nominate 15 players.
The list of nominated first team players must be submitted to the county secretary by email for circulation to all clubs.
18. List of the 13 nominated first team players to be submitted before League competition starts and list of 15 nominated first team players to be submitted before Championship competition starts. This rule applies to all grades from under 14 up.
The list of nominated first team players must be submitted to the county secretary by email for circulation to all clubs.

19. At u12 level, where a club enters 2 teams the following banding shall apply
Clubs with 29 or less registered u11/u12 members, shall name 8 players on their first team.
Clubs with 30 or over registered u11/u12 members, shall name 13 players on their first team.
When calculating the numbers of players to form the basis of 2 panels only players born 2010 and 2011 will be considered.

The list of nominated first team players must be submitted to the county secretary by email for circulation to all clubs.

20. At U12 level, when a club has 2 teams that reach a final, there can be no crossover of players from the team listed in the higher graded final to the lower graded final. Team lists for both finals are to be submitted in advance to the County Board.

Other

21. For all U12 games there will be a 5 goal limit i.e. any goal scored after 5 goals will be counted as a point.

Fair Play

22. Fair play rule is where if one team has less than the 15 players or the number of players specified for that competition, then that team can play with the number of players they have (must be 11 or more) and the opposing team must play the same number of players.
23. If a player is injured and that player's team is then reduced to 11 or more players then the opposing team must also reduce their team to same no of players as the injured players team.
However if a team has just 10 players as a result of an injured player then the other team is not compelled to reduce their number of players below 11.
24. If one team has younger players from 2 age groups below then these players need not be counted when determining the number of players under fair play rules. For example if team has 14 players for an u16 game and 2 of these are u12 then under fair play rule they have the option of playing 12 a-side with the 2 u12s being substitutes, or playing 13 a-side with 1 substitute or 14 a-side and no substitute.
25. Clubs with 2 teams in an age panel, without sufficient numbers for 2 teams should not be allowed to rely on the 'Fair Play' rule. A panel should have at least 35 players within the age group before teams within the panel can rely on the 'Fair Play' rule.
26. In the spirit of development, an addition to the 'Fair Play' rule should allow in any match where the result is certain at half time that the losing team has the choice to concede the match on the agreement that the winning team will play their substitutes and have a more equally contested match for the second half.

Fixtures Committee

- Sean Butler - John Lockes 087-2302823
- Kay Phelan - Railyard 087 4124815
childrensofficer.railyard.kilkenny@lgfa.ie
- 2 x vacant positions to be filled Details to be added
- Chaired by Kilkenny LGFA Chairperson Seamus Knox (County Board Executive representative)

Email fixtures.kk.lgfa@gmail.com

Appendix A

Kilkenny LGFA competition Rules are to be read in conjunction with the LGFA Official Guide

Official Guide

The LGFA Official Guide is in one booklet but divided into Part 1, Part 2 and Part 3. The full Official Guide is available as follows:



Official Guides are available to purchase from the LGFA Office on 01 8363156 for €10 or available to download here

<https://ladiesgaelic.ie/resources/official-guide/>

Link updated with 2022 document

Appendix B

CODA

COMPLAINTS, OBJECTIONS, DISCIPLINARY AND APPEALS

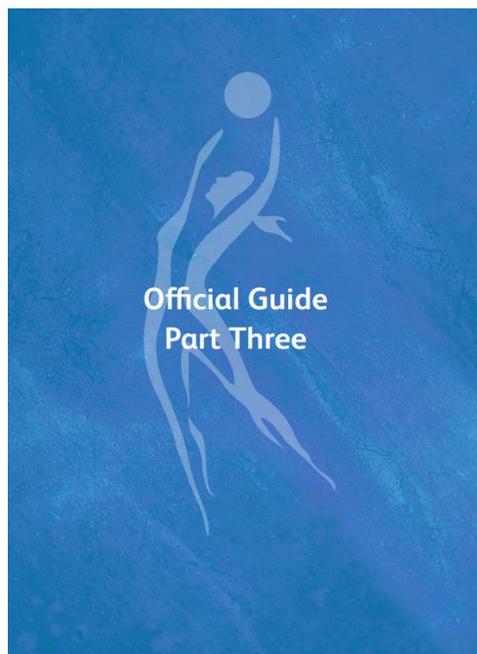
Rules relating to CODA are located in Part 3 of the official guide, linked in Appendix A

All clubs should familiarise themselves with these rules.

All clubs should refer to the CODA rules when dealing with any complaint, objection, disciplinary or appeal.

The Kilkenny CODA officer can be contacted on

coda.kilkenny@lgfa.ie



Appendix C

U10 Go Games Structure

Under 10 Go Games

Aim:

To continue to develop the basic technical skills in an environment where players are encouraged to develop tactical awareness i.e decision making, time & space

The Official rules of LGFA will apply to all games however the following modified rules are applicable at under 10 level:

- 2 Zones: line across halfway. Backs/forwards remain in zone assigned, midfielders can enter any zone
- Play to commence with throw in at centre
- Goalkeeper may advance 10m for kick out
- 2 touch rule (2 solos or 1 hop & 1 solo)
- Ball can be picked off the ground with the hands provided the player is on her feet
- No 45's (ball is deemed wide if goes over end line)
- No penalties
- 3 Points for over the bar, 1 point for under the cross bar
- Nearest player: (a) Player who is fouled will take the free from her hands (b) Opponents player who is nearest side-line to take from her hands
- **Referees decision is final**

Organising

Equipment:

- Goal posts (8ft x 6ft). Training poles optional
- Jerseys or numbered bibs
- Size 3 smart touch ball
- Cones for halfway line and side lines

Time:

- 30 min games (15 per half)
- At least 2 games per occasion

Playing the Game

- **9 v 9** inc goal keeper
- **Max 11a** side
- Pitch 65m x 40m
- 2 Zones: line across halfway. Backs/forwards remain in zone, midfielders can enter any zone
- Players should rotate positions
- Unlimited subs if applicable
- **Players should get equal playing time**

